

# Simon Griffiee

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Portfolio: [simongriffiee.com](http://simongriffiee.com)



## Skills

**Visual Design** (Proficient): Storyboards, Streaming · Play, Typography, Graphic Design, Art Direction, Photography, Drawing · Illustration, Websites · Web Design, Project Management

**Software** (Advanced): Photoshop · Illustrator, Open Broadcaster Studio, After Effects, HTML · CSS · Browsers, JavaScript, Lightroom · Image Processing, Django · WordPress, Sketch · etc

**Hardware** (Advanced): Cameras · Lighting, Macintosh · PC · RasPi, Pencil · Ink · Print, Drawing tablet

**Docs** (Advanced): AI · GPT · Git · GitHub, Google Apps · Office, Textmate · Plain Text

Proficient | Advanced | Expert

## Experience

**Design Consultant**  GUGGENHEIM  THE FRICK COLLECTION 2015–Present

Art direction, graphic design, [illustration](#), [photography](#), [book design](#), website design & production for various clients like Joan Creative, Magnum Photographer [Bruce Gilden](#), the Guggenheim, and other large & small organizations & individuals.

**Graphic Designer**  COLUMBIA UNIVERSITY IN THE CITY OF NEW YORK 2015–2020

Doubled number of [event bookings](#) while working as a part-time [graphic designer](#) for Columbia University's Italian Academy. Designed, [illustrated](#) & produced ads, brochures, [logotypes](#), [signage](#), [posters](#), environmental graphics & art exhibitions.

**UX & Interaction Designer**  United Nations 2016–2017

Helped reduce errors by 30% in document digitization & archival processes with user experience, interaction & visual design work including a series of [illustrations](#) & [infographics](#) for documentation & an HTML & CSS website prototype.

**Assistant Designer**  MILTON GLASER 2015–2016

Created visualizations using Illustrator, Photoshop, and Lightroom with [Milton Glaser](#)'s direction. Produced artwork for print & screens for various projects including logos, packaging, presentations, books & fine art prints. Clients included a U.S. state, a Japanese clothing company, a music festival, and a NYC brewery. Conceived & designed U+23FF [Observer Eye Symbol](#).

**UX Designer & Developer**  FAO 2009–2015

Helped increase report submissions by 40% with [website](#) design for International Plant Protection Convention of FAO. Work involved research, [graphic design](#), storymapping, personas, wireframing, prototyping, client side & backend [agile development](#).

## Kind Words

I've had the opportunity to review Simon's professional work and have found it sound and appropriate and, at this point, shows significant growth.

—Milton Glaser  
Milton Glaser Studio, NYC

It was a privilege to have known and worked with Simon for six years. He did an excellent job and was an asset to our organization.

—Paola Sentinelli  
FAO, United Nations

For a designer of such creativity, Simon also demonstrates all the essential qualities of a good colleague. He's reliable, punctual, patient and good humored.

—Allison Jeffrey  
Columbia University, NYC

## Education

Bachelor of Arts in Creative Advertising from Bournemouth University. City & Guilds Diploma in Photography from Arts University Bournemouth. Self-taught graphic designer & [web developer](#) through apprenticeships, books, films, [music](#), [websites](#), [video games](#) & [nature](#).

